GAMIFICATION AND DISGUISED LEARNING



PLAY A GAME

🤵 Kids

Concentration, matching, tracing, and true/false games.



Early Learning (



Student 🧭

Legends of Learning games embedded on Maths & Science articles under the Media tab.

The importance of mathematics

The work of mathematicians may be divided into *pure* mathematics and applied mathematics. Pure mathematics seeks to advance mathematical knowledge for its own sake rather than for any immediate practical use. For example, a mathematician may create a system of geometry for an imaginary world where objects have more dimensions than just length, width, and depth. Applied mathematics seeks to develop mathematical techniques for use in science and other fields.

The boundary between pure and applied mathematics is not always clear. Ideas developed in pure mathematics often have practical applications, and work in applied mathematics frequently leads to research in pure mathematics.



anelle's Cool Collections Game

Course

Puzzles, multiple choice, matching, sorting, and crossword games.

Commercial and the second and the se

🕺 Discover

Earn awards by playing hundreds of games that span the curriculum.

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| Book Worm Nay 2 games from the Literature category | setting | plot |
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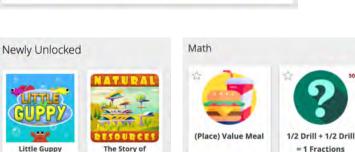
My Statistics

Natural Resources

embraces the Theory of Fun for Game Design

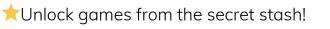
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 \star Earn badges as you go.



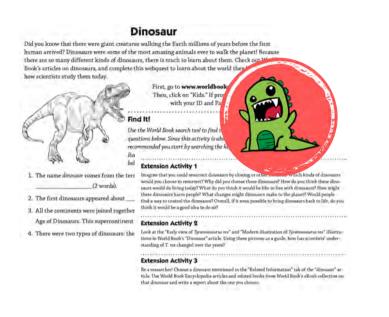
 \star Progress is shown throughout a drill or course.

 \star Individuals can view personal statistics.



WEBQUESTS

Available on Kids, Student, and Advanced



Take students on an expedition through World Book using WebQuests.

Gamify even further by creating your own badges or points system for students to earn by completing the quest.

WORLD OF ANIMALS

One of our most popular features on *World Book Kids*.



Students can guess which animal is taller, heavier, has more babies, and more while hearing fun sound effects.

MAKE A TRIVIA GAME

Create your own game using facts from any World Book resource!



Make a game out of the eBook "True or False" series.

